

Romford District Scouts

Orienteering Competition Results 2020



Team Name	Team No.	Group	Start time	Finish Time	Actual Finish Time	Duration	Time Penalty	Control Point 1	Control Point 2	Control point 3	Control point 4	Control point 5	Control point 6	Control point 7	Control point 8	Control point 9	Control point 10	Control point 11	Control point 12	Control point 13	Control point 14	Total Points	Place
							1pt per 1 min late																
							POINTS	20	20	20	20	20	20	20	20	20	20	20	20	20	20	280	
SCOUTS																							
Alpha Elites	1	3rd SH	09:15	11:15	11:15	02:00	0	20	20	20	0	0	0	0	20	0	20	0	20	0	0	120	3
Rosie & the Disciples	2	4th CR	09:17	11:17	11:14	01:57	0	20	0	20	20	20	20	0	20	0	20	20	20	20	20	220	1
At least We tried	3	21st Rom	09:20	11:20	11:19	01:59	1	0	0	0	0	0	0	0	0	0	20	20	20	20	20	101	8
Teletubbies	4	2nd Rom	09:24	11:24	11:23	01:59	1	20	0	0	0	20	0	0	0	0	20	0	20	20	20	121	2
Squirrels	5	8th SH	09:26	11:26	11:22	01:56	0	20	0	20	0	0	0	0	0	0	0	0	0	20	0	60	11
Jambln	6	2nd CR	09:29	11:29	11:48	02:19	-19	20	0	20	0	20	0	0	0	0	20	0	20	0	0	81	10
Neos	7	19th Rom	09:31	11:31	12:02	02:31	-31	0	0	20	20	20	20	0	0	20	0	0	0	20	20	109	5
MUD	8	8th SH	09:33	11:33	11:29	01:56	0	0	0	0	0	0	0	0	0	0	0	0	0	20	0	20	13
ASDA	9	3GP	09:35	11:35	11:32	01:57	3	20	0	0	0	20	20	0	0	0	20	0	0	20	0	103	6
Luka Zade	10	19th Rom	09:37	11:37	11:42	02:05	-5	20	0	20	20	0	0	0	0	0	0	0	20	20	20	115	4
HI-Viz Skittles	11	3GP	09:40	11:40	11:48	02:08	-8	0	20	0	0	0	0	0	0	0	20	20	20	0	20	92	9
Goose	12	3rd HH	09:42	11:42	11:47	02:05	-5	20	0	0	20	0	0	0	0	0	0	0	0	0	20	55	12
The Acron	13	3rd HH	09:46	11:46	11:44	01:58	2	0	0	0	0	0	0	0	0	0	20	20	20	20	20	102	7
SCOUTS (ASSISTED TEAMS)																							
AJA	14	6th Rom	10:01	12:01	12:16	02:15	-15	20	20	0	20	0	20	20	0	0	0	0	20	0	0	105	1

NOTES

The event is scored 20 points per successful checkpoint. Teams that randomly wondered the park, just happened to find checkpoints but not knowing where they were, clipped them in the wrong part of their score card, will not have got a score for that incorrect checkpoint.

Teams are given a one point penalty for every minute they return late over the two hour time limit.

When teams are tied for position on points it comes down to who was quickest. Where teams were tied, they have been given a positive time penalty to separate them.

There were no Explorer teams this year and the only Leader team got delayed when some scallywag nicked the chain attaching a checkpoint to a tree and lobbed the checkpoint in the brambled!

Assisted teams don't count to the trophy but they do count to all the badges, Orienteering, Adventure Challenge, teamwork Challenge, Navigator Staged Badges.